

Home > Assessment objectives for new GCSEs, AS and A levels



1. GCSE assessment objectives

Assessment objectives are part of the assessment arrangements for these qualifications. We adopt them into our regulatory framework through the <u>subject-specific conditions</u> that exam boards must comply with when designing their specifications.

Jump to:

- ancient history
- ancient languages
- art and design
- astronomy
- business
- citizenship studies
- classical civilisation
- computer science
- dance
- design and technology

- drama
- economics
- electronics
- engineering
- English language
- English literature
- film studies
- food preparation and nutrition
- geography
- geology
- history
- mathematics
- media studies
- modern foreign languages
- music
- physical education
- psychology
- · religious studies
- science (biology, chemistry, physics and combined science)
- sociology
- statistics

1.1 Ancient history

Objective	Requirements	Weighting
AO1	Demonstrate knowledge and understanding of the key features and characteristics of the historical periods studied	45%
AO2	Analyse and explain historical events and historical periods to arrive at substantiated judgements	25%
AO3	Use, analyse and evaluate ancient sources within their historical context to make judgements and draw conclusions about:	30%
	historical events and historical periods studied	
	• how the portrayal of events by ancient writers/sources relates to the historical contexts in which they were written/produced	

In each specification as a whole, 5 per cent of the marks must be used to credit the accuracy of candidates' spelling, punctuation and grammar and their use of specialist terminology.

1.2 Ancient languages

Objective	Requirements	Weighting
AO1	Demonstrate knowledge and understanding of the language.	50% ¹
AO2	Demonstrate knowledge and understanding of literature and/or other ancient sources.	25%
AO3	Analyse, evaluate and respond to literature and/or other ancient sources.	25%

1.3 Art and design

Objective	Requirements	Weighting
AO1	Develop ideas through investigations, demonstrating critical understanding of sources	25%
AO2	Refine work by exploring ideas, selecting and experimenting with appropriate media, materials, techniques and processes	25%
AO3	Record ideas, observations and insights relevant to intentions as work progresses	25%
AO4	Present a personal and meaningful response that realises intentions and demonstrates understanding of visual language	25%

1.4 Astronomy

Objective	Requirements	Weighting
AO1	Demonstrate knowledge and understanding of:	40%
	• scientific ideas	
	scientific techniques and procedures	
AO2	Apply knowledge and understanding of:	40%
	• scientific ideas	
	scientific enquiry, techniques and procedures	
AO3	Analyse information and ideas to:	20%
	• interpret and evaluate astronomical observations, data and methods	
	make judgements and draw conclusions	
	develop and improve observational procedures	

1.5 Business

Objective	Requirements	Weighting
AO1	Demonstrate knowledge and understanding of business concepts and issues	35%
AO2	Apply knowledge and understanding of business concepts and issues to a variety of contexts	35%
AO3	Analyse and evaluate business information and issues to demonstrate understanding of business activity, make judgements and draw conclusions	30%

1.6 Citizenship studies

Objective	Requirements	Weighting
AO1	Demonstrate knowledge and understanding of citizenship concepts, terms, and issues	30%
AO2	Apply knowledge and understanding of citizenship concepts, terms and issues to contexts and actions	30%
AO3	Analyse and evaluate a range of evidence relating to citizenship issues, debates and actions, including different viewpoints, to develop reasoned, coherent arguments and make substantiated judgments	40%

1.7 Classical civilisation

Objective	Requirements	Weighting
AO1	Demonstrate knowledge and understanding of:	60%
	literature and visual/material culture from the classical world	
	how sources reflect their cultural contexts	
	• possible interpretations of sources by different audiences and individuals	
AO2	Analyse, interpret and evaluate literature and visual/material culture from the classical world, using evidence and producing coherent and reasoned arguments	40%

1.8 Computer science

Objective	Requirements	Weighting
AO1	Demonstrate knowledge and understanding of the key concepts and principles of computer science	30%
AO2	Apply knowledge and understanding of key concepts and principles of computer science	40%
AO3	Analyse problems in computational terms:	30%
	• to make reasoned judgements	
	• to design, program, evaluate and refine solutions	

1.9 Dance

Objective	Requirements	Weighting
AO1	Perform dance, reflecting choreographic intention through physical, technical and expressive skills	30%
AO2	Create dance, including movement material and aural setting, to communicate choreographic intention	30%
AO3	Demonstrate knowledge and understanding of choreographic processes and performing skills	15%
AO4	Critically appreciate own works and professional works, through making analytical, interpretive and evaluative judgements	25%

1.10 Design and technology

Objective	Requirements	Weighting
AO1	Identify, investigate and outline design possibilities to address needs and wants	10%
AO2	Design and make prototypes that are fit for purpose	30%
AO3	Analyse and evaluate –	20%
	• design decisions and outcomes, including for prototypes made by themselves and others	
	wider issues in design technology	
AO4	Demonstrate and apply knowledge and understanding of –	40%
	• technical principles	
	design and making principles	

1.11 Drama

Objective	Requirements	Weighting
AO1	Create and develop ideas to communicate meaning for theatrical performance	20%
AO2	Apply theatrical skills to realise artistic intentions in live performance	30%
AO3	Demonstrate knowledge and understanding of how drama and theatre is developed and performed	30%
AO4	Analyse and evaluate their own work and the work of others	20%

1.12 Economics

Objective	Requirements	Weighting
AO1	Demonstrate knowledge and understanding of economic concepts and issues	35%
AO2	Apply knowledge and understanding of economic concepts and issues to a variety of contexts	35%
AO3	Analyse and evaluate economic evidence and issues to demonstrate understanding of economic behaviour, make judgements and draw conclusions	30%

1.13 Electronics

Objective	Requirements	Weighting
AO1	Demonstrate knowledge and understanding of the ideas, techniques and procedures of electronics	35%
AO2	Apply knowledge and understanding of the ideas, techniques and procedures of electronics	35%
AO3	Analyse problems and design, build, test and evaluate electronic systems to address identified needs	30%

1.14 Engineering

Objective	Requirements	Weighting
AO1	Demonstrate knowledge and understanding of engineering principles and processes	25%
AO2	Apply knowledge, understanding and skills in different contexts, including through the use of a range of tools, equipment, materials, components and manufacturing processes	50%
AO3	Analyse and evaluate evidence in relation to a range of engineering contexts	25%

1.15 English language

The assessment objectives for reformed GCSEs in English language are set out in the Department for Education's <u>subject content</u>.

1.16 English literature

The assessment objectives for reformed GCSEs in English language are set out in the Department for Education's <u>subject content</u>.

1.17 Film studies

Objective	Requirements	Weighting
AO1	Demonstrate knowledge and understanding of elements of film.	30%
AO2	Apply knowledge and understanding of elements of film, including to:	50%
	analyse and compare films	
	• analyse and evaluate own work in relation to other professionally produced work	
AO3	Apply knowledge and understanding of elements of film to the production of film or screenplay	20%

1.18 Food preparation and nutrition

Objective	Requirements	Weighting
AO1	Demonstrate knowledge and understanding of food, cooking and nutrition	20%
AO2	Apply knowledge and understanding of food, cooking and nutrition	30%
AO3	Plan, prepare, cook and present dishes, combining appropriate techniques	30%
AO4	Analyse and evaluate different aspects of food, cooking and nutrition, including food made by themselves and others	20%

1.19 Geography

Objective	Requirements	Weighting
AO1	Demonstrate knowledge of locations, places, processes, environments and different scales.	15%
AO2	Demonstrate geographical understanding of concepts and how they are used in relation to places, environments and processes, and the inter-relationships between places, environments and processes.	25%
AO3	Apply knowledge and understanding to interpret, analyse and evaluate geographical information and issues and to make judgements.	25% ² .
AO4	Select, adapt and use a variety of skills and techniques to investigate questions and issues and communicate findings.	25% ³ .

In each specification as a whole, 5 per cent of the marks must be used to credit the accuracy of candidates' spelling, punctuation and grammar and their use of specialist terminology.

1.20 Geology

Objective Requirements Weighting

AO1	Demonstrate knowledge and understanding of geological ideas, skills and techniques	40%
AO2	Apply knowledge and understanding of geological ideas, skills and techniques	40%
AO3	Analyse, interpret and evaluate geological ideas, information and evidence to make judgements and draw conclusions	20%

1.21 History

Objective	Requirements	Weighting
AO1	Demonstrate knowledge and understanding of the key features and characteristics of the periods studied.	35%
AO2	Explain and analyse historical events and periods studied using second-order historical concepts.	35%
AO3	Analyse, evaluate and use sources (contemporary to the period) to make substantiated judgements, in the context of historical events studied.	15%
AO4	Analyse, evaluate and make substantiated judgements about interpretations (including how and why interpretations may differ) in the context of historical events studied.	15%

In each specification as a whole, 5 per cent of the marks must be used to credit the accuracy of candidates' spelling, punctuation and grammar and their use of specialist terminology.

1.22 Mathematics

The assessment objectives for reformed GCSEs in mathematics are set out in the Department for Education's <u>subject content</u>.

1.23 Media studies

Objective	Requirements	Weighting
AO1	Demonstrate knowledge and understanding of:	30%
	• the theoretical framework of media	
	contexts of media and their influence on media products and processes	
AO2	Analyse media products using the theoretical framework of media, including in relation to their contexts, to make judgements and draw conclusions	40%
AO3	Create media products for an intended audience, by applying knowledge and understanding of the theoretical framework of media to communicate meaning	30%

1.24 Modern foreign languages

Objective	Requirements	Weighting
AO1	Listening: Understand and respond to different types of spoken language.	25%
AO2	Speaking: Communicate and interact in speech.	25%
AO3	Reading: Understand and respond to different types of written language.	25%
AO4	Writing: Communicate in writing.	25%

In each of AO2 and AO4 at least 10% of the marks available must be allocated to knowledge and accurate application of the grammar and structures of the language prescribed in the specification.

1.25 Music

Objective	Requirements	Weighting
AO1	Perform with technical control, expression and interpretation	30%
AO2	Compose and develop musical ideas with technical control and coherence	30%
AO3	Demonstrate and apply musical knowledge	20%
AO4	Use appraising skills to make evaluative and critical judgements about music	20%

1.26 Physical education

Objective	Requirements	Weighting
AO1	Demonstrate knowledge and understanding of the factors that underpin performance and involvement in physical activity and sport	25%
AO2	Apply knowledge and understanding of the factors that underpin performance and involvement in physical activity and sport	20%
AO3	Analyse and evaluate the factors that underpin performance and involvement in physical activity and sport	15%
AO4	Demonstrate and apply relevant skills and techniques in physical activity and sport	40%
	Analyse and evaluate performance	

1.27 Psychology

Objective Requirements Weighting

AO1	Demonstrate knowledge and understanding of psychological ideas, processes and procedures	35%
AO2	Apply knowledge and understanding of psychological ideas, processes and procedures	35%
AO3	Analyse and evaluate psychological information, ideas, processes and procedures to make judgements and draw conclusions	30%

1.28 Religious studies

Objective	Requirements	Weighting
AO1	Demonstrate knowledge and understanding of religion and belief, 4 including:	50%
	• beliefs, practices and sources of authority	
	• influence on individuals, communities and societies	
	• similarities and differences within and/or between religions and beliefs	
AO2	Analyse and evaluate aspects of religion and belief, including their significance and influence	50%

In each specification as a whole, 5 per cent of the marks must be used to credit the accuracy of candidates' spelling, punctuation and grammar and their use of specialist terminology.

1.29 Science

For consistency, we have set the same assessment objectives for reformed GCSEs in biology, chemistry, physics and combined science.

Objective	Requirements	Weighting
AO1	Demonstrate knowledge and understanding of:	40%
	• scientific ideas	
	scientific techniques and procedures	
AO2	Apply knowledge and understanding of:	40%
	• scientific ideas	
	• scientific enquiry, techniques and procedures	
AO3	Analyse information and ideas to:	20%
	• interpret and evaluate	
	make judgements and draw conclusions	
	develop and improve experimental procedures	

1.30 Sociology

Objective	Requirements	Weighting
AO1	Demonstrate knowledge and understanding of sociological theories, concepts, evidence and methods	40%
AO2	Apply knowledge and understanding of sociological theories, concepts, evidence and methods	40%
AO3	Analyse and evaluate sociological theories, concepts, evidence and methods in order to construct arguments, make judgements and draw conclusions	20%

1.31 Statistics

Objective	Requirements	Weighting
AO1	Demonstrate knowledge and understanding, using appropriate terminology and notation, of standard statistical techniques used to:	55%
	collect and represent data	
	calculate summary statistics and probabilities	
AO2	Interpret statistical information and results in context and reason statistically to draw conclusions	25%
AO3	Assess the appropriateness of statistical methodologies and the conclusions drawn through the application of the statistical enquiry cycle	20%

2. AS and A level assessment objectives

Assessment objectives are part of the assessment arrangements for these qualifications. We adopt them into our regulatory framework through the <u>subject-specific conditions</u> that exam boards must comply with when designing their specifications

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- ancient history
- ancient languages
- archaeology
- art and design
- business
- classical civilisation
- computer science
- dance
- · drama and theatre

- design and technology
- economics
- electronics
- English language
- English language and literature
- English literature
- environmental science
- film studies
- geography
- geology
- history
- history of art (A level only)
- mathematics
- further-mathematics
- modern foreign languages
- music
- music technology
- philosophy
- physical education
- politics
- psychology
- religious studies
- science (biology, chemistry, physics)
- sociology
- statistics

2.1 Accounting

Objective	Requirements	AS	A level
AO1	Demonstrate knowledge and understanding of accounting principles, concepts and techniques	30 to 40%	20 to 30%
AO2	Apply knowledge and understanding of accounting principles, concepts and techniques	35 to 45%	25 to 35%
AO3	Analyse and evaluate accounting data to:	25 to 35%	35 to 45%
	• present information		
	• make judgments		
	draw conclusions		

2.2 Ancient history

Objective	Requirements	AS	A level
AO1	Demonstrate knowledge and understanding of the key features and characteristics of the historical periods studied.	20 to 30%	20 to 30%
AO2	Analyse and evaluate historical events and historical periods to arrive at substantiated judgements	20 to 30%	20 to 30%
AO3	Use, analyse and evaluate ancient sources within their historical context to make judgements and draw conclusions about:	50 to 60%	35 to 45%
	historical events and historical periods studied		
	• how the portrayal of events by ancient writers/sources relates to the historical contexts in which they were written/produced		
AO4	Analyse and evaluate, in context, modern historians' interpretations of the historical events and topics studied	n/a	15 to 20%

2.3 Ancient languages

Objective	Requirements	AS	A level
AO1	Demonstrate knowledge and understanding of the language	50%	50%
AO2	Demonstrate knowledge and understanding of literature	25 to 30%	20 to 25%
AO3	Critically analyse, evaluate and respond to literature	20 to 25%	25 to 30%

2.4 Archaeology

Objective	Requirements	AS	A level
AO1	Demonstrate knowledge and understanding of archaeological skills, methods, themes, issues and contexts	35 to 45%	25 to 35%
AO2 (AS)	Apply archaeological skills and methods using archaeological terminology and conventions, to interpret secondary archaeological material and data	30 to 40%	n/a
AO2 (A level)	Apply archaeological skills and methods, using archaeological terminology and conventions, to:	n/a	30 to 40%
10101)	interpret primary archaeological material and data		1070
	• interpret secondary archaeological material and data		
AO2 (AS)	Analyse and evaluate:	25 to	n/a
	secondary archaeological material and data	35%	

- archaeological interpretations
- archaeological themes, issues and contexts

AO2 (A level) Analyse and evaluate:

n/a

35 to 45%

- primary archaeological material and data
- secondary archaeological material and data
- · archaeological interpretations
- archaeological themes, issues and contexts

No qualifications have been or are being developed in this subject.

2.5 Art and design

Objective	Requirements	AS	A level
AO1	Develop ideas through sustained and focused investigations informed by contextual and other sources, demonstrating analytical and critical understanding	20- 30%	20- 30%
AO2	Explore and select appropriate resources, media, materials, techniques and processes, reviewing and refining ideas as work develops	20- 30%	20- 30%
AO3	Record ideas, observations and insights relevant to intentions, reflecting critically on work and progress	20- 30%	20- 30%
AO4	Present a personal and meaningful response that realises intentions and, where appropriate, makes connections between visual and other elements	20- 30%	20- 30%

2.6 Business

Objective	Requirements	AS	A level
AO1	Demonstrate knowledge of terms, concepts, theories, methods and models to show an understanding of how individuals and organisations are affected by and respond to business issues	25- 35%	20- 30%
AO2	Apply knowledge and understanding to various business contexts to show how individuals and organisations are affected by and respond to issues	20- 30%	20- 30%
AO3	Analyse issues within business, showing an understanding of the impact on individuals and organisations of external and internal influences	20- 30%	20- 30%
AO4	Evaluate quantitative and qualitative information to make informed judgements and propose evidence-based solutions to business issues	15- 25%	20- 30%

2.7 Classical civilisation

Objective	Requirements	AS	A level
AO1 (AS)	Demonstrate knowledge and understanding of:	45- 55%	n/a
	literature and either visual/material culture or classical thought	0070	
	• how sources and ideas reflect, and influence, their cultural contexts		
	• possible interpretations of sources, perspectives and ideas by different audiences and individuals		
AO1 (A level)	Demonstrate knowledge and understanding of:	n/a	40 to 50%
ievei)	• literature, visual/material culture and classical thought		30 %
	• how sources and ideas reflect, and influence, their cultural contexts		
	• possible interpretations of sources, perspectives and ideas by different audiences and individuals		
AO2 (AS)	Critically analyse, interpret and evaluate literature, and either visual/material culture or classical thought, using evidence to make substantiated judgements and produce coherent and reasoned arguments	45 to 55%	n/a
AO2 (A level)	Critically analyse, interpret and evaluate literature, visual/material culture, and classical thought, using evidence to make substantiated judgements and produce coherent and reasoned arguments	n/a	50 to 60%

2.8 Computer science

Objective	Requirements	AS	A level
AO1	Demonstrate knowledge and understanding of the principles and concepts of computer science, including abstraction, logic, algorithms and data representation	35- 45%	30- 40%
AO2	Apply knowledge and understanding of the principles and concepts of computer science, including to analyse problems in computational terms	35- 45%	30- 40%
AO3	Design, program and evaluate computer systems that solve problems, making reasoned judgements about these and presenting conclusions	20- 30%	30- 40%

2.9 Dance

Objective	Requirements	AS	A level
AO1	Perform dance through the application of physical, technical, interpretative and performance skills	25%	25%
AO2	Create dance, applying choreographic skills, to communicate artistic intention	25%	25%

AO3	Demonstrate knowledge and understanding of performance and choreography from different periods and genres	25 to 30%	20 to 25%
AO4	Critically appreciate and assess performance and choreography, through making analytical, interpretative and evaluative judgements	20 to 25%	25 to 30%

2.10 Design and technology

Objective	Requirements	AS	A level
AO1	Identify, investigate and outline design possibilities to address needs and wants	10 to 15%	10 to 15%
AO2	Design and make prototypes that are fit for purpose	20 to 25%	20 to 25%
AO3	Analyse and evaluate:	20 to 25%	20 to 25%
	• design decisions and outcomes, including for prototypes made by themselves and others		
	wider issues in design and technology		
AO4	Demonstrate and apply knowledge and understanding of:	35 to 40%	35 to 40%
	• technical principles		
	design and making principles		

2.11 Drama and theatre

Objective	Requirements	AS	A level
AO1	Create and develop ideas to communicate meaning as part of the theatre making process, making	20 to	20 to
	connections between dramatic theory and practice	30%	30%
AO2	Apply theatrical skills to realise artistic intentions in live performance	20 to	20 to
		30%	30%
AO3	Demonstrate knowledge and understanding of how drama and theatre is developed and performed	20 to	20 to
		30%	30%
AO4	Analyse and evaluate their own work and the work of others	20 to	20 to
-		25%	25%

2.12 Economics

Objective	Requirements	AS	A level
AO1	Demonstrate knowledge of terms/concepts and theories/models to show an understanding of the behaviour of economic agents and how they are affected by and respond to economic issues	25- 35%	20- 30%

AO2	Apply knowledge and understanding to various economic contexts to show how economic agents are affected by and respond to economic issues	25- 35%	20- 30%
AO3	Analyse issues within economics, showing an understanding of their impact on economic agents	15- 25%	20- 30%
AO4	Evaluate economic arguments and use qualitative and quantitative evidence to support informed judgements relating to economic issues	15- 25%	20- 30%

2.13 Electronics

Objective	Requirements	AS	A level
AO1	Demonstrate knowledge and understanding of the ideas, techniques and procedures of electronics	30 to 35%	30 to 35%
AO2	Apply knowledge and understanding of the ideas, techniques and procedures of electronics	35 to 40%	35 to 40%
AO3	Analyse problems and design, build, test and evaluate electronic systems to address identified needs	30%	30%

2.14 English language

Objective	Requirements	AS	A level
AO1	Apply appropriate methods of language analysis, using associated terminology and coherent written expression	20- 30%	20- 30%
AO2	Demonstrate critical understanding of concepts and issues relevant to language use	20- 30%	20- 30%
AO3	Analyse and evaluate how contextual factors and language features are associated with the construction of meaning	20- 30%	20- 30%
AO4	Explore connections across texts, informed by linguistic concepts and methods	10- 15%	10- 15%
AO5	Demonstrate expertise and creativity in the use of English to communicate in different ways Note: This assessment objective must be targeted with at least one of AO2, AO3 or AO4, either in the same task or in two or more linked tasks	10- 15%	10- 15%

2.15 English language and literature

Objective	Requirements	AS	A level
AO1	Apply concepts and methods from integrated linguistic and literary study as appropriate, using associated	20-	20-

	terminology and coherent written expression	30%	30%
AO2	Analyse ways in which meanings are shaped in texts	20-	20-
		30%	30%
AO3	Demonstrate understanding of the significance and influence of the contexts in which texts are produced and	20-	20-
	received	30%	30%
AO4	Explore connections across texts, informed by linguistic and literary concepts and methods	10-	10-
		15%	15%
AO5	Demonstrate expertise and creativity in the use of English to communicate in different ways	10-	10-
		15%	15%
	Note: This assessment objective must be targeted with at least one of AO2, AO3 or AO4, either in the same task or in two or more linked tasks		

2.16 English literature

Objective	Requirements	AS	A level
AO1	Articulate informed, personal and creative responses to literary texts, using associated concepts and terminology, and coherent, accurate written expression	20- 30%	20- 30%
AO2	Analyse ways in which meanings are shaped in literary texts	20- 30%	20- 30%
AO3	Demonstrate understanding of the significance and influence of the contexts in which literary texts are written and received	20- 30%	20- 30%
AO4	Explore connections across literary texts	10- 15%	10- 15%
AO5	Explore literary texts informed by different interpretations	10- 15%	10- 15%

2.17 Environmental science

Objective	Requirements	AS	A level
AO1	Demonstrate knowledge and understanding of scientific ideas, processes, techniques and procedures, including in relation to natural processes/systems and environmental issues	35 to 40%	30 to 35%
AO2	Apply knowledge and understanding of scientific ideas, processes, techniques and procedures, including in relation to natural processes/systems and environmental issues	40 to 45%	40 to 45%
AO3	Analyse, interpret and evaluate scientific information, ideas and evidence, including in relation to environmental issues, to make judgements and draw conclusions.	20 to 25%	25 to 30%

2.18 Film studies

Objective	Requirements	AS	A level
AO1	Demonstrate knowledge and understanding of elements of film.	30 to 40%	30 to 40%
AO2 (AS)	Apply knowledge and understanding of elements of film to:	40 to 50%	n/a
	• analyse and compare films, including through the use of critical approaches		
	analyse and evaluate own work in relation to other professionally produced work		
AO2 (A level)	Apply knowledge and understanding of elements of film to:	n/a	40 to 50%
	• analyse and compare films, including through the use of critical approaches		
	evaluate the significance of critical approaches		
	analyse and evaluate own work in relation to other professionally produced work		
AO3	Apply knowledge and understanding of elements of film to the production of film or screenplay	20%	20%

2.19 Geography

Objective	Requirements	AS	A level
AO1	Demonstrate knowledge and understanding of places, environments, concepts, processes, interactions and	30	30
	change, at a variety of scales	to	to
		40%	40%
AO2	Apply knowledge and understanding in different contexts to interpret, analyse, and evaluate geographical	30	30
	information and issues	to	to
		40%	40%
AO3	Use a variety of relevant quantitative, qualitative and fieldwork skills to: investigate geographical questions and	20	20
	issues; interpret, analyse and evaluate data and evidence; construct arguments and draw conclusions	to	to
		30%	30%

2.20 Geology

Objective	Requirements	AS	A level
AO1	Demonstrate knowledge and understanding of geological ideas, skills and techniques	35- 40%	30- 35%
AO2	Apply knowledge and understanding of geological ideas, skills and techniques	40- 45%	40- 45%
AO3	Analyse, interpret and evaluate geological ideas, information and evidence, to make judgements, draw	20-	25-

2.21 History

Objective	Requirements	AS	A level
AO1	Demonstrate, organise and communicate knowledge and understanding to analyse and evaluate the key features related to the periods studied, making substantiated judgements and exploring concepts, as relevant, of cause, consequence, change, continuity, similarity, difference and significance	50 to 60%	50 to 60%
AO2	Analyse and evaluate appropriate source material, primary and/or contemporary to the period, within its historical context	20 to 30%	20 to 30%
AO3	Analyse and evaluate, in relation to the historical context, different ways in which aspects of the past have been interpreted	20 to 30%	20 to 30%

2.22 History of art

Objective	Requirements	AS	A level
AO1	Demonstrate knowledge and understanding of the contexts of art	30 to 40%	30 to 40%
AO2	Analyse and interpret artists' work, demonstrating understanding of visual language	30 to 40%	30 to 40%
AO3	Make critical judgements about art through substantiated reasoned argument	20 to 30%	30 to 40%

No qualifications have been or are being developed at AS level in this subject

2.23 Law

Objective	Requirements	AS	A level
AO1	Demonstrate knowledge and understanding of the English legal system and legal rules and principles	40 to	30 to
		50%	40%
AO2	Apply legal rules and principles to given scenarios in order to present a legal argument using appropriate	25 to	25 to
	legal terminology	35%	35%
AO3 (A	Analyse and evaluate legal rules, principles, concepts and issues	n/a	30 to
level)			40%
AO3 (AS)	Analyse and evaluate legal rules, principles and concepts	20 to	n/a
, ,		30%	

2.24 Mathematics

Objective	Requirements	AS	A level
AO1	Use and apply standard techniques	60%	50%
	Learners should be able to:		
	• select and correctly carry out routine procedures		
	accurately recall facts, terminology and definitions		
AO2	Reason, interpret and communicate mathematically	20%	25%
	Learners should be able to:		
	construct rigorous mathematical arguments (including proofs)		
	make deductions and inferences		
	assess the validity of mathematical arguments		
	• explain their reasoning		
	• use mathematical language and notation correctly ⁵		
AO3	Solve problems within mathematics and in other contexts	20%	25%
	Learners should be able to:		
	 translate problems in mathematical and non-mathematical contexts into mathematical processes interpret solutions to problems in their original context, and, where appropriate, evaluate their accuracy and limitations translate situations in context into mathematical models use mathematical models evaluate the outcomes of modelling in context, recognise the limitations of models and, where appropriate, explain how to refine them ⁶/₂ 		

2.25 Further mathematics

Objective	Requirements	AS	A level
AO1	Use and apply standard techniques	60%	50%
	Learners should be able to:		
	• select and correctly carry out routine procedures		
	accurately recall facts, terminology and definitions		
AO2	Reason, interpret and communicate mathematically	At least	At least
	Learners should be able to:	10%	15%
	construct rigorous mathematical arguments (including proofs)		

- make deductions and inferences
- · assess the validity of mathematical arguments
- · explain their reasoning
- use mathematical language and notation correctly ⁵

AO3 Solve problems within mathematics and in other contexts

At least 10%

At least 15%

Learners should be able to:

- translate problems in mathematical and non-mathematical contexts into mathematical processes
- interpret solutions to problems in their original context, and, where appropriate, evaluate their accuracy and limitations
- translate situations in context into mathematical models
- · use mathematical models
- \bullet evaluate the outcomes of modelling in context, recognise the limitations of models and, where appropriate, explain how to refine them $\frac{6}{}$

2.26 Media studies

Objective	Requirements	AS	A level
AO1	Demonstrate knowledge and understanding of:	25 to	25 to
	• the theoretical framework of media	35%	35%
	• contexts of media and their influence on media products and processes		
AO2 (AS)	Apply knowledge and understanding of the theoretical framework of media to:	35 to 45%	n/a
	• analyse media products, including in relation to their contexts and through the use of academic theories	.0,0	
	make judgements and draw conclusions		
AO2 (A	Apply knowledge and understanding of the theoretical framework of media to:	n/a	35 to
level)	• analyse media products, including in relation to their contexts and through the use of academic theories		45%
	• evaluate academic theories		
	make judgements and draw conclusions		
AO3	Create media products for an intended audience, by applying knowledge and understanding of the theoretical framework of media to communicate meaning	30%	30%

2.27 Modern foreign languages

Objective Requirements

AS A level

AO1	Understand and respond: in speech to spoken language including face-to-face interaction; in writing to spoken language drawn from a variety of sources	20%	20%
AO2	Understand and respond: in speech to written language drawn from a variety of sources; in writing to written language drawn from a variety of sources	30%	30%
AO3	Manipulate the language accurately, in spoken and written forms, using a range of lexis and structure	30%	30%
AO4 (AS)	Show knowledge and understanding of, and respond critically to, different aspects of the culture and society of countries/communities where the language is spoken	20%	
AO4 (A level)	Show knowledge and understanding of, and respond critically and analytically to, different aspects of the culture and society of countries/communities where the language is spoken		20%
	Up to 10% of the total marks for the specification may be used for responses in English as part of AO1 and AO2, including translation into English; Questions and rubrics must be written in the expected language of response		

2.28 Music

Objective	Requirements	AS	A level
AO1	Interpret musical ideas through performing, with technical and expressive control and an understanding of style and context	30%	25 to 35%
AO2	Create and develop musical ideas with technical and expressive control and coherence	30%	25 to 35%
AO3	Demonstrate and apply musical knowledge	15%	10%
AO4	Use analytical and appraising skills to make evaluative and critical judgements about music	25%	30%

2.29 Music technology

Objective	Requirements	AS	A level
AO1	Demonstrate use of music technology to capture, edit and produce recordings	30 to 40%	30 to 40%
AO2	Demonstrate use of music technology to create, edit and structure sounds to develop a technology based-composition	20 to 30%	20 to 30%
AO3	Demonstrate and apply knowledge and understanding of music technology	25 to 35%	20 to 30%
AO4	Use analytical and appraising skills to make evaluative and critical judgements about the use of music technology	10 to 20%	10 to 20%

2.30 Philosophy

Objective	Requirements	AS	A level
AO1	Demonstrate knowledge and understanding of the core concepts and methods of philosophy, including through the use of philosophical analysis	75 to 80%	60 to 65%
AO2	Analyse and evaluate philosophical arguments to form reasoned judgements	20 to 25%	35 to 40%

2.31 Physical education

Objective	Requirements	AS	A level
AO1	Demonstrate knowledge and understanding of the factors that underpin performance and involvement in physical activity and sport	20 to 25%	20 to 25%
AO2	Apply knowledge and understanding of the factors that underpin performance and involvement in physical activity and sport	20 to 25%	20 to 25%
AO3	Analyse and evaluate the factors that underpin performance and involvement in physical activity and sport	20 to 25%	20 to 25%
AO4	Demonstrate and apply relevant skills and techniques in physical activity and sport	30%	30%
	Analyse and evaluate performance		

2.32 Politics

Objective	Requirements	AS	A level
AO1	Demonstrate knowledge and understanding of political institutions, processes, concepts, theories and issues	40 to 50%	30 to 40%
AO2	Analyse aspects of politics and political information, including in relation to parallels, connections, similarities and differences	30 to 40%	35 to 45%
AO3	Evaluate aspects of politics and political information, including to construct arguments, make substantiated judgements and draw conclusions	20 to 30%	25 to 35%

2.33 Psychology

Objective	Requirements	AS	A level
AO1	Demonstrate knowledge and understanding of scientific ideas, processes, techniques and procedures	35-40%	30-35%
AO2	Apply knowledge and understanding of scientific ideas, processes, techniques and procedures:	30-35%	30-35%
	• in a theoretical context		

- in a practical context
- when handling qualitative data
- when handling quantitative data

AO3 Analyse, interpret and evaluate scientific information, ideas and evidence, including in relation to issues, to: 30-35% 35-40%

- make judgements and reach conclusions
- develop and refine practical design and procedures

2.34 Religious studies

Objective	Requirements	AS	A level
AO1	Demonstrate knowledge and understanding of religion and belief ⁴ , including:	50%	40%
	• religious, philosophical and/or ethical thought and teaching		
	• influence of beliefs, teachings and practices on individuals, communities and societies		
	• cause and significance of similarities and differences in belief, teaching and practice		
	approaches to the study of religion and belief		
AO2	Analyse and evaluate aspects of, and approaches to, religion and belief, including their significance, influence and study	50%	60%

2.35 Science

For consistency, we have set the same assessment objectives for reformed AS and A levels in biology, chemistry, and physics.

Objective	Requirements	AS	A level
AO1	Demonstrate knowledge and understanding of scientific ideas, processes, techniques and procedures	35-40%	30-35%
AO2	Apply knowledge and understanding of scientific ideas, processes, techniques and procedures:	40-45%	40-45%
	• in a theoretical context		
	• in a practical context		
	when handling qualitative data		
	when handling quantitative data		
AO3	Analyse, interpret and evaluate scientific information, ideas and evidence, including in relation to issues, to:	20-25%	25-30%
	make judgements and reach conclusions		

• develop and refine practical design and procedures

2.36 Sociology

Objective	Requirements	AS	A level
AO1	Demonstrate knowledge and understanding of:	40-50%	35-45%
	• sociological theories, concepts and evidence		
	• sociological research methods		
AO2	Apply sociological theories, concepts, evidence and research methods to a range of issues	30-35%	30-40%
AO3	Analyse and evaluate sociological theories, concepts, evidence and research methods in order to:	20-25%	20-30%
	• present arguments		
	• make judgements		
	• draw conclusions		

2.37 Statistics

Objective	Requirements	AS	A level
AO1	Demonstrate knowledge and understanding, using appropriate terminology and notation, of standard statistical techniques used:	55%	55%
	• to collect and represent data		
	• to calculate summary statistics and probabilities		
	• in relation to hypotheses and inference		
AO2	Interpret statistical information and results in context and reason statistically to make predictions, construct arguments, make decisions and draw conclusions	25%	25%
AO3	Critically assess the reliability and validity of statistical methodologies and the conclusions drawn through the application of the statistical enquiry cycle	20%	20%

- 1. 10% to 20% attributed to translation into the ancient language (or permitted alternative) _
- 2. 10% applied to fieldwork contexts _
- 3. 5% used to respond to fieldwork data and contexts _
- 4. the term 'belief' includes religious beliefs and non-religious beliefs as appropriate to the subject content requirements. ___2

- 5. Where questions/tasks targeting this assessment objective will also credit Learners for the ability to 'use and apply standard techniques' (AO1) and/or to 'solve problems within mathematics and in other contexts' (AO3) an appropriate proportion of the marks for the question/task must be attributed to the corresponding assessment objective(s). ___2
- 6. Where questions/tasks targeting this assessment objective will also credit Learners for the ability to 'use and apply standard techniques' (AO1) and/or to 'reason, interpret and communicate mathematically' (AO2) an appropriate proportion of the marks for the question/task must be attributed to the corresponding assessment objective(s). ___2

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